



HELLO!

I am Kaya Jabar and my passion is bringing characters to life. I am currently undertaking a BA(Hons) in 3D Digital Animation at the University of Hertfordshire

I USE

Maya | Zbrush | Nuke | Fusion | 3D Studio Max | Mudbox
Photoshop | Illustrator | InDesign | Dreamweaver | Flash | Premiere | After Effects

WORK EXPERIENCE

06/2011 - 09/2011 FRONTIER DEVELOPMENTS LTD
306 Science Park, Milton Road
Cambridge, CB4 0WG

Graduate Animator

Creating In-Game Character animation using 3D Studio Max.

Blocking out cutscene cameras and character poses as well as exporting and testing animation in-game.

07/2007 - 10/2007 EFFECTIVE MARKETING LTD.
Mdina Road, Attard MALTA

Graphic Designer

Control over magazine creation. Layout, text and image placement. The creation of brochures to help in acquiring new clients as well as creating adverts for customers of the magazine.

EDUCATION

09/2009 - Present UNIVERSITY OF HERTFORDSHIRE
Hatfield, United Kingdom
BA (Hons) 3D Digital Animation

Focusing on 3D Computer animation and character design. Also covering all aspects of film production and product visualisation, from concept to final editing and compositing.

09/2008 - 05/2009 MCAST Malta
Mosta, MALTA
BTEC Foundation Diploma in Art and Design

Graduating with Distinction and focusing on 3D Product Design and Graphic Design.

PUBLICATIONS

Character model was showcased in the portfolio section of 3D World July 2011.

REFERENCES

Nick Rodgers nrodgers@frontier.co.uk
Martin Bowman m.p.Bowman@herts.ac.uk

Senior Animator - Frontier Developments
Lecturer - University of Hertfordshire